

DAC FY 2027 Panel 4 Old Panel 9:

**General Program Support for Professional Theatre
Level 3; Specific Cultural Projects for Media Arts;
General Program Support for Media Arts Levels 1, 2,
and 3; Literature**

Monday, January 5, 2026

Webinar: 9:00 a.m. – 11:00 a.m.



Program Manager: Paul Gabbard/Jennifer Goudeau

Panel Agenda

This panel will review the following application types that have applied for the grant period of **July 1, 2026 – June 30, 2027**.

- ② General Program Support for Professional Theatre Level 3; Specific Cultural Projects for Media Arts; General Program Support for Media Arts Levels 1, 2, and 3; Literature

To request accommodations or services, please contact the program manager at least 48 hours prior to the above stated schedule at 850.245.6337 or Paul.Gabbard@dos.fl.gov (pro. theatre) or 850.245.6494 or jennifer.goudeau@dos.fl.gov (media/lit) You may also contact the Division by calling Florida Relay at 711.

- 1) Call to Order
- 2) Introduction of Panelists and Staff
- 3) Comments from the Chair
- 4) Preliminary scoring of applications
 - a) Applicants may provide a *brief* update on the application and respond to panelist questions.
Updates should only include *new* proposal information.
- 5) Public comment prior to consensus on scores
 - a) During public comment, anyone (including applicants) may speak about the applications under consideration. After public comment, panelists have an opportunity to adjust their scores before the final vote to accept all scores.
- 6) Panel Recommendations
- 7) General discussion from the panel (policies and procedures)
- 8) General Comments from the public
- 9) Closing remarks from the Chair
- 10) Adjournment

To join the webinar:

Florida Arts & Culture is inviting you to a scheduled Zoom meeting.

Topic: DAC FY 2027 Panel 4 Old Panel 9

Time: Jan 5, 2026 09:00 AM Eastern Time (US and Canada)

Join Zoom Meeting

<https://dos-myflorida.zoom.us/j/83214756347?pwd=vxiuAWhkppN0m1OORvAC2ooYRRggxb.1>

Meeting ID: 832 1475 6347

Passcode: 231029